Beach Volleyball
INTRAMURAL SPORTS & TOURNAMENTS

Note: Rules are governed by USA Volleyball, with the following adaptations. For a complete list of general Intramural Sports Policies, please reference the participants guide at recreation.uconn.edu or on IMLeagues.

FORMAT: This is a 4 player (outdoor) tournament. The exact tournament format will depend on the number of teams that register. The games will be played at sand volleyball courts located at Alumni (across from South Campus and the Nathan Hale Inn), West Campus and East Campus. All schedules and results will be posted on IMLeagues.

ROSTERS: Teams must have a full roster by the end of registration in order to be entered into the tournament.
Roster additions must be completed through IMLeagues by 4:00PM on Friday, September 7th. No roster additions will be allowed at the game site.

FORFEIT PROCEDURE: If a team fails to have the required number of participants at the scheduled game time, the opposing team who is present will automatically win the game by forfeit. The team who forfeited may remain eligible for the remainder of the tournament depending on the tournament format. However, the captain of the forfeited team will be charged a $25 fee on their University fee bill. Captains who withdraw from the tournament after registration may also be charged a $25 forfeit fee on their University fee bill.

EQUIPMENT:
1. All equipment will be provided for each game.
2. Sneakers or bare feet will be allowed.

GAME FORMAT:
1. Each team must have four players. There are no gender restrictions in place (any combination of male and female players).
2. A match consists of a best 2 out of 3 sets (25,25,15) or 30-minutes, whichever happens first.
3. All games will use rally point scoring. No cap, win by two.
4. Initial possession will be determined by a coin toss.
5. Each game is self-officiated. Players are responsible for calling their own violations. It is up to the players to resolve any disputes. If there is a dispute that cannot be resolved on the court, the point should be re-played. Intramural staff will clarify rules questions only, and will not make judgement calls.

RULES OF THE GAME:
1. Rotation is not necessary as long as players are following the proper service order.
2. Server cannot attack or block. (On the receiving side, the most recent server cannot attack or block).
3. The ball cannot be hit more than three times (block touches not counting as a hit) by a team, or twice consecutively by a single player.
4. The sand court will be outlined by where the sand meets the grass and will be judged based on each team’s honest judgment.
5. Subbing is unlimited, as long as they fall within proper substitution procedures. If a player is injured and a team does not have any substitutions, the team may finish the game with less than four players.
6. The ball may be pursued outside the boundaries of the court as long as it is put back into play and put over the net inbounds within three hits.

If you have any questions, please contact Kelsey Cato (Coordinator of Intramurals and Tournaments) at 860-486-2357 or by email: Kelsey.Cato@UConn.edu