

**Note:** NCAA Ice Hockey Rules will govern play with the following exceptions. For a complete list of general Intramural Sports Policies, please reference the participants guide at recreation.uconn.edu or on Fusion.

**ENTRY FEE:** The cost will be \$500 per team. All entry fees must be paid in cash or check (payable to UConn Recreation) at the Customer Service Center located in the lobby of the Student Recreation Facility. Team captains should wait one business day after signing up on Fusion before coming in to pay. If someone besides the captain will be paying at the Customer Service Center, please contact the Intramural Office in advance so that the payment can be properly processed.

**FORMAT:** This is a 6 player league. No more than 18 players are allowed on a team. Teams will be placed in round robin pool play followed by a single elimination playoff tournament. All games will be played at the Freitas Ice Forum. **This is a NON-CHECKING/NON-CONTACT league.**

**FORFEIT PROCEDURE:** If a team fails to have the required number of participants (6) signed in at the scheduled game time, the opposing team who is present will have the following options:

1. Take the win by forfeit at that time. No contest will be played.
2. Choose to wait until the opponent arrives to compete. However, the official game clock will start running as scheduled. The game will commence once the opponents arrive with whatever game time is remaining on the clock and the score at 2-0, in favor of the waiting team. If the opposing team is not ready to play 10 minutes after the scheduled game time, the Intramural Staff will declare a forfeit win for the waiting team.

If a team has the required number of participants (6) signed in at game time, but fails to have the required number of properly equipped participants on the ice at game time, a 2-0 scoring advantage will be given to the other team. **Forfeit procedures will not be enacted if this situation arises.** The game clock will be started and the team will have 10 minutes to acquire the necessary number of players on the ice with proper equipment. If, after 10 minutes, the team still does not have the required number of properly equipped players, the game will be counted as a default win for the other team. The team captain will not be charged a \$25 fee on his/her University fee bill, and the team may remain in the league without being required to pay a re-entry fee.

**EQUIPMENT: Players are responsible for their own equipment.** All players must wear proper hockey pads, including helmets, full-face masks (no half shields allowed), gloves, elbow pads, shoulder pads, athletic supporter, mouthpiece, shin guards, girdle, and hockey pants from the moment they step on the ice until they leave the game. **PLAYERS WILL NOT BE ALLOWED TO PARTICIPATE WITHOUT PROPER EQUIPMENT.**

#### **GAME RULES**

1. Each team must have 6 players to start the game. In the case of an injury, penalties, or other reasons, the team may finish with less than six players.
2. **Checking/contact will not be tolerated. This is a NON-CHECKING/NON-CONTACT league.**
3. Intramural rules concerning eligibility, player/coach conduct, captain's responsibilities, forfeits, protests, and rosters will be enforced.
4. The game will consist of 3 periods. Each period will be 10 minutes. In the first period the clock will continuously run. During the second and third periods, the clock will stop by rule. The clock will continuously run if a team is leading by 8 goals or more at any time or if a team is leading by 5 goals or more with 5 minutes remaining in the game.
5. Each team is allowed one time out per game (60 seconds in duration).
6. Shootout procedure (after a tie score in regulation):
  - a. Only players who have signed in for the game are eligible.

- b. Goalies finishing regulation must remain in goal (for all shots) during the shootout.
  - c. Each team selects 3 players for alternating shots.
  - d. A coin toss decides which team shoots first.
  - e. Once the official blows the whistle for a shot, the player has five seconds to begin their attempt or lose the chance.
  - f. In case the game is still tied at the conclusion of the shootout, each team selects any one player and the two will alternate shots until one player scores and the other doesn't.
  - g. First motion by the shooter must be forward and continue forward throughout the attempt.
  - h. The goalie must remain in the crease until the shooter has touched the puck.
- 7. Penalties will be 1:30 minutes each for minor infractions; 3:00 minutes for a major.
  - 8. In order to speed play, any player other than the captain questioning a call by the officials will be subject to a 1:30 minute unsportsmanlike conduct call as well as all other appropriate penalties.
  - 9. Any unnecessary delays by teams or individuals in starting or continuing a game will subject offender(s) to a delay of game penalty.
  - 10. A player receiving 4 minor penalties in a game will be suspended for the remainder of the game. They may be subject to Intramural disciplinary procedures.
  - 11. **A player who flagrantly injures or attempts to injure another player, spectator, or official(s), while on or off the ice, will be disqualified from the game immediately.** The ejected player must leave the playing site within a reasonable amount of time. In addition, the ejected player will be subject to Intramural disciplinary procedures. This is also a three-minute major. The team penalized will play the entire three minutes short-handed.
  - 12. **Any player checking, roughing or slashing will constitute a minor (1:30) or major (3:00) penalty depending on the severity, at the discretion of the officials. In addition to a major penalty, the player will be disqualified immediately and suspensions may follow using Intramural disciplinary procedures.** The team penalized will play the entire three minutes short-handed.

**If any alcohol, tobacco products or any other illegal substances are found in the locker rooms, bench areas or anywhere else in the Freitas Ice Forum the responsible individual(s) or team(s) will face disciplinary procedures. In addition, the team will lose their locker room privileges for the remainder of the season. Depending on the severity of the incident, the team may be removed from the league.**

**SPORTSMANSHIP RATING:** Good sportsmanship is required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. UConn Recreation reserves the right to suspend or disqualify groups or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during and/or after a game (event) will not be tolerated. **The team captain assumes full responsibility for the conduct of the team and spectators.**

Unsportsmanlike conduct includes actions that are unbecoming to an ethical, fair, honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting. UConn Recreation disapproves of any form of taunting which is intended or designed to embarrass, ridicule, or demean others under any circumstances.

Following each contest, the game officials, intramural manager(s) and scorekeeper will rate each team on their sportsmanship with either an "Acceptable" or "Unacceptable" rating.

**The following behavior may result in an Unacceptable rating for sportsmanship:**

- The team or individual(s) receive a penalty for unsportsmanlike conduct
- Player(s) persistently harass opponents, officials or spectators
- The team receives four or more minor penalties

**The following behavior will result in an Unacceptable rating for sportsmanship:**

- The team or individual(s) receive multiple penalties for unsportsmanlike conduct
- Any member(s) of the team is ejected from the game
- Members of the team or spectators display unsportsmanlike conduct after the conclusion of a game
- Any violation of Freitas Ice Forum policy including but not limited to: possessing alcohol or tobacco and damaging the locker rooms or facility.

**Teams receiving their 2<sup>nd</sup> Unacceptable rating in the same season will be dropped from the league or playoffs.** Depending on the severity of the incident, a team may be removed from the league and/or face additional sanctions for only one Unacceptable rating.

**The Intramural Managers reserve the right to reevaluate and amend any grade based on team/player's sportsmanship.**

If you have any questions, please contact Kelsey Cato (Coordinator of Intramurals and Tournaments) at 860-486-2357 or by email: [Kelsey.Cato@UConn.edu](mailto:Kelsey.Cato@UConn.edu)

Schedules and results will be available on the Fusion webpage.



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