INTRAMURAL HUMAN FOOSBALL

**FORMAT:** The exact tournament format will depend on the number of teams (6 players per team, minimum 5) that register. Teams and free agents will also have the opportunity to register on site after the event begins if there are available spots. A pre-registered team will be considered to have forfeited their game if the minimum five players are not present 5 minutes before their scheduled game time. All games will be played in the Gym/MAC located inside the Student Recreation Facility.

**EQUIPMENT AND SAFETY:** All equipment will be provided by UConn Recreation. Players must remain six feet apart at all times. All players will be required to clean their own equipment after each use. Cleaning materials will be provided.

**TIMING:**
- Games will consist of two 10 minute halves. The clock will run continuously each half.
- Teams will be given 1 timeout per half. Teams will lose unused timeouts between halves.

**GAME RULES:**
- Each team will consist of 6 players (two forwards, three defenders and a goalie. If only 5 players, then only two defenders)
- Players must remain in their designated spaces at all times. If a player leaves their marked area, it will be considered a turnover and the opposing team will gain possession of the ball. (Goalie Kick)
- All games will begin with a roll in. The ball will be live once it lands.
- Each player will be required to hold on to a rod with both hands, in the spirit of foosball, and must move with the other players laterally (left and right) within your designated square to attempt to get to the ball.
- Players may not use their hands or the rod to contact the ball, but any other body part is allowed to contact the ball. If a player's hands or the rod are used, the ball will be given to the opposing team. (Goalie Kick)
- Teams may not stall time by inactivity. If this occurs, the ball will be given to the other team. (Goalie Kick)
- If the ball is kicked out of play it will be given to the opposing team. (Goalie Kick)

**SUBSTITUTIONS:**
- Must be made during a dead ball situation (out of play, goal scored, timeout, halftime)
- Substitutions include players entering the game as well as moving to different positions on the court.

**SCORING:**
- All goals will be worth 1 point.
- For a goal to be declared, the entire ball must break the plane of the goal.
- If tied at the end of regulation, two players on each team will shoot penalty kicks from the forward position (while holding the forwards' rod). Each team will receive 3 attempts while alternating shooters.

**TEAM POSITIONING:**

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   O  |  |  X
  X  |  |  X
  X  |  |  O
   X  |  |  O
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**SPORTSMANSHIP:** Good sportsmanship is required of all participants. Players are to conduct themselves properly at all times. UConn Recreation reserves the right to suspend or disqualify teams or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during or after a game will not be tolerated. Unsportsmanlike conduct includes actions that are unbecoming to an ethical, fair, honorable person. It consists of acts of deceit, disrespect, or vulgarity and includes taunting.