

DIVISION OF COMPETITION: Open

MINIMUM NUMBER OF PLAYERS: 2

REGISTRATION/ROSTERS: All teams will initially be placed on the waitlist and will remain on the waitlist until their roster has met the minimum number of players. Teams will have until the registration deadline to have the minimum number of players on their roster, or they will not be included in the tournament.

FORMAT: Playing format will depend on the number of teams that register. All games will be played inside the Student Recreation Center on March 28th from 6:00-10:00pm.

FORFEIT PROCEDURE: If a team fails to have the minimum number of players at the scheduled game time, the opposing team who is present will automatically win the game by forfeit. The team who forfeits will be removed from the tournament.

SCORING: All games will use rally scoring up to 21 points, win by two, 30-point cap. A match consists of a best 2 out of 3 sets. (Subject to change to one set depending on number of teams.)

FAULTS ON SERVE:

It is a fault on a serve if...

1. Service is overhand. Shuttle is hit at a point higher than the server's waist or any part of the racquet is higher than the server's hand holding the racquet.
2. Shuttle is not hit to proper service area.
3. Server is not standing in the proper area to serve, is standing on the lines, or the receiver is not in a proper court area.
4. Server feints or balks opponent off balance.
5. Shuttle is hit outside the court, passes under the net, or touches person, dress, walls, or ceiling.
6. Striking shuttle before it crosses the net.
7. Net or supports are touched by player or racquet.

ADDITIONS:

1. During a serve, both the server and receiver must stand in their respective courts. Touching a line with the foot is considered out of the court.
2. If the shuttle hits the net on the serve and is otherwise good, it's legal.
3. A shuttle that touches the net during play is in play if it goes in the proper court.
4. A server who misses the shuttle completely during a serve doesn't commit a fault.
5. A shuttle that falls on the line is considered inbounds.
6. Any accidental hindrance is considered a let (ex. ball on court).
7. It is illegal for a player to hold up his/her racquet to block a return at the net. They may hold it up, however, to protect their face.

BADMINTON DOUBLES MODIFICATIONS:

The server shall start by serving from the right hand service court to an opponent standing in his/her right hand service area. The serve is made in the doubles court area and only the player standing in the proper service court may play the shuttle and return it. Players continue to serve until a "side out" is made, at which point the other team will serve. Service is made from the right service area when the score of the server is zero or even and from the left side when the score is odd. The server, therefore, must change service area whenever a point is scored.

If you have any questions, please contact the Competitive Sports Office
at 860-486-6514 or by email: competitivesports@UConn.edu