DIVISION OF COMPETITION: Open

MINIMUM NUMBER OF PLAYERS: 2

REGISTRATION/ROSTER: All teams will initially be placed on the waitlist and will remain on the waitlist until their roster has met the minimum number of players. Teams will have until the registration deadline to have the minimum number of players on their roster, or they will not be included in the tournament.

FORMAT: The exact tournament format will depend on the number of teams that register. All games will be played in the MAC located inside the Student Recreation Center on February 14th from 6:00-10:00pm.

FORFEIT PROCEDURE: If a team fails to have the minimum number of players at the scheduled game time, the opposing team who is present will automatically win the game by forfeit. The team who forfeits will be removed from the tournament.

TIMING: Teams will have 40 minutes to complete a maximum of 3 games against their opponent. The winner will be the first team to win 2 games out of 3. If a team wins the first 2 games, a third game will not be played.

GAMEPLAY:
- Games will begin with rock, paper, scissors to determine throwing position and order.
- Players will alternate throwing their bags each round
- The team scoring points on the previous round will throw first in the next round. If no points are scored, the team that threw first will continue to throw first.

SCORING:
- 1 Point: Bag on Board
- 3 Points: Bag through hole
- Any bag that touches the ground in any way without making it through the hole does not count.
- Any bag that does not go completely through the hole counts as only one point.
- Cancellation scoring will be used at the end of every round. After all bags have been thrown, the score will be calculated based on the bags remaining on board and in the hole. Ex. If Team A scores 6 points and Team B score 2 then Team A will receive 4 points.
- All games will be played to 21. There is no win by 2 or other scoring rules. If a team scores more than 21, it will still count as a win.
- All matches will be best 2 out of 3

SPORTSMANSHIP: Good sportsmanship is required of all participants. Players are to conduct themselves properly at all times. UConn Recreation reserves the right to suspend or disqualify teams or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during or after a game (event) will not be tolerated. Unsportsmanlike conduct includes actions that are unbecoming to an ethical, fair, honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting.

If you have any questions, please contact the Competitive Sports Office at 860-486-6514 or by email: competitiveness@UConn.edu