NOTE: NCAA Soccer rules will prevail with the following modifications. For a complete list of general Intramural Sports Policies, please reference the participants guide at recreation.uconn.edu.

DIVISION OF COMPETITION: Open

MINIMUM NUMBER OF PLAYERS: 3

REGISTRATION/ROSTERS: All teams will initially be placed on the waitlist and will remain on the waitlist until their roster has met the minimum number of players. Teams will have until the registration deadline to have the minimum number of players on their roster, or they will not be included in the tournament.

FORMAT: Each team will be scheduled for a total of two games, played back-to-back. The team with the highest goal differential and 2 wins will be declared the champions. All games will be played inside the Shenkman Football Training Facility on Sunday November 5th from 1pm to 5pm.

FORFEIT PROCEDURE: If a team fails to have the minimum number of players at the scheduled game time, the opposing team who is present will automatically win the game by forfeit. The team who forfeits will be removed from the tournament.

GAME RULES:
1. This is a 3 on 3 tournament. There are no gender restrictions.
2. Games will consist of one 10-minute period, running time. There are no time outs. All the games will begin simultaneously on each field when the Intramural staff sounds the horn at the scheduled game time.
3. The game begins with all the players lined up 10 yards from the kickoff and the ball placed in the center of the field. Each team will rush to gain possession when the horn sounds to start the game.
4. Fields will be approximately 40 yards by 25 yards.
5. There will be no offside violations.
6. Proper attire must be worn. No jeans or dress pants allowed. Only sneakers and turf shoes may be worn.
7. Throw-ins will be replaced by kick-ins.
8. Substitutions will only be allowed during dead balls.
9. Shootout procedure (after a tie score in regulation)
   a. Each team will select a goalie (in a bubble suit) to be used during the duration of the shootout.
   b. Each team selects a player for alternating kicks until one player scores and the other doesn't.

Please be aware of the following concerning the use of the bubble:
   a. All players must remain on their feet during contact.
   b. You can only pursue the person making a play on the ball.
   c. The person you are pursuing must be able to see you before contact.
   d. Must avoid contacting players on the ground.

If you have any questions, please contact the Competitive Sports Office at 860-486-6514 or by email: competitiveness@UConn.edu